

PHILIPS VIDEO PAC +



AIR BATTLE



When using a Videopac game computer with built-in black-and-white monitor screen, you should set the contrast control at position 4.

AIR BATTLE

An action game for one or more players

For a demonstration:

First press **RESET**

Next press key **0**

Playing AIR BATTLE

First press **RESET**

Next press key **0** (zero)

You are looking through your cockpit window onto a runway.

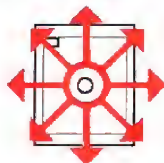
- 1 Meter indicating fuel reserves
- 2 Meter indicating ammunition reserves
- 3 Rearview-mirror
- 4 Gunsight
- 5 Radar display
- 6 Take-off/landing indicator
- 7 Current score
- 8 High score in series
- 9 Runway
- 10 Name of high scoring player in series

(Type in via keyboard)

Taking off

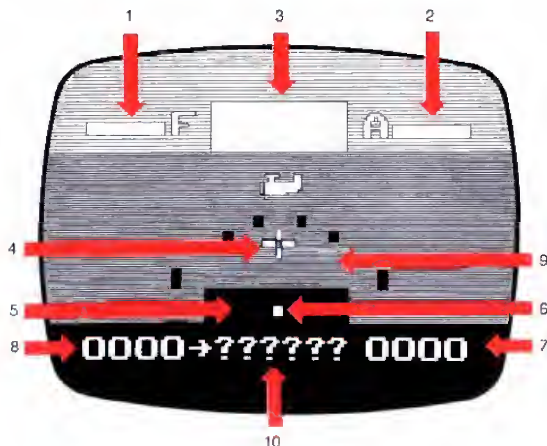
- a. Push joystick of right handcontrol forward
- b. Indicator light will flash up when plane has enough speed for take-off. Then pull joystick towards you

Manoeuvring the plane



You can control the movements of the plane with the joystick (right handcontrol).

Forward and the plane will go downward
Towards you and the plane will rise.
Etc.



Recognizing the enemy

The front part of each plane is red. Enemy planes have a white tail end; your own planes have a yellow tail end.

A red plane coming straight at you could be either friend or foe. You can only recognize the enemy ... when he starts firing at you! !!

Firing at enemy

Two rapid fire guns are mounted, in fixed positions under the wings. It means that you have to aim your aircraft at the enemy to hit him and possibly shoot him down. When you have the enemy in your gunsight, press the action button to fire.

Scoring points

5 points for hitting enemy aircraft.
10/20 points for hitting attacking enemy plane.
40 points for shooting down enemy aircraft from behind.
80 points for shooting down attacking enemy plane.

Penalty points

5 points for hitting allied aircraft.
10 points when hit by enemy aircraft.
40 points when shooting down allied craft from behind.
80 points when shooting down approaching allied plane.

Fighting tips

1. Use your ammunition well, you have a limited amount.
2. Radar display gives advance indication of approaching aircraft.
3. Keep an eye on your rear-view mirror to avoid surprise attacks from behind. If you see a plane following you, shake him off.
4. If you respond quickly, you can follow an enemy aircraft and get behind him!
5. Watch your fuel reserves. If you run out of fuel, your plane will crash! Land in time to refuel and take on new ammunition.

Landing

Move joystick forward. When you see indicator light flare up, pull joystick towards you to bring plane to a halt.

End of game

Game ends when:

- Your plane is shot down.
- Your plane crashes through lack of fuel.
- Your plane crashes during take-off or landing.
- Your plane is hit by an enemy bomb while you are still on the ground at the airfield.

Cockpit display shows current score and high score in a series of games.

Levels of skill

Playing at level 0 (zero) the action will become faster after scoring 200, 500 and 1000 points.

You may skip the easier levels.

Press **RESET** and

- [1]**: You start at the slow level.
- [2]**: You start at the medium-fast level.
- [3]**: You start at the highest level.

Ask your dealer about the other Videopac and Videopac + games:

- | | |
|----------------------------|----------------------------------------|
| 1. Race | 24. Flipper Game |
| Spin-out | 25. Skiing |
| Cryptogram | 26. Basket Game |
| 2. Pairs | 27. Electronic Table Football |
| Space rendezvous | 28. Electronic Volleyball |
| Logic | 29. Dam Buster |
| 3. American Football | 30. Battlefield |
| 4. Air-sea war | 31. Musician |
| Battle | 32. Labyrinth Game |
| 5. Blackjack | Supermind |
| 6. Tenpin Bowling | 33. Jumping Acrobats |
| Basketball | 34. Satellite Attack |
| 7. Mathematician | 35. Electronic Billiards |
| Echo | 36. Electronic Soccer |
| 8. Baseball | Electronic Ice Hockey |
| 9. Computer Programmer | 37. Monkeyshines |
| 10. Golf | 38. Munchkin |
| 11. Cosmic Conflict | 39. Freedom Fighters |
| 12. Take the Money and Run | 40. 4 in 1 Row |
| 13. Playschool Math | 41. Conquest of the World |
| 14. Gunfighter | 42. Quest for the Rings |
| 15. Samurai | 43. Pickaxe Pete |
| 16. Depth Charge | 44. Crazy Chase |
| Marksman | 45. Morse |
| 17. Chinese Logic | 46. The Great Wall Street Fortune Hunt |
| 18. Laser War | 47. The Mousing Cat |
| 19. Catch the Ball | 48. Backgammon |
| Noughts and Crosses | 49. Turtles |
| 20. Stone Sling | C7010. Chess |
| 21. Secret of the Pharaohs | 51. Terrahawks |
| 22. Space Monster | 52. Killer Bees |
| 23. Las Vegas Gambling | 53. Nightmare |

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